ESC /Java 2 Extended Static Checking / Java 2

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<u>Agenda</u>
✓ Introduction
✓ Tool Architecture
✓ Discovering Errors with ESC/Java 2
✓ Tool Demo – Stack Example
✓ ESC/Java 2 Features
✓ Question & Answers

History of Extended Static Checking			
 1950 - 1960 Focus on Modern Programming Languages (FORTRAN , LISP, COBOL) 			
 1967 - 1978 Focus on Establishing Fundamental Paradigms (System , OO , Logic) 			
 □ 1980 - 1984 ✓ Focus on Re-Use, Performance (C++) 			
 1990 - 1997 and Internet Age & Rapid Application Development (Java , PHP, Ruby) 			
 1997 - Till Date Focus on Security and Reliability Verification to the Languages Birth of Extended Static Checking Pioneering effort in the use of Static Program Analysis & Verification Methods ESC for Modula in 1995 ESC / Java in 1997 from DEC Renaissance of ESC/ Java 2 in 2002 as an Industrial Strength Tool 			
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Classes of Checkers Static Checking coverage program Type Checking verification Extended Static Checking extended static Program Verification checking decidability ceiling Dynamic Checking type checking Coverage vs Effort ? (lint) effort Fig. Source: Extended Static Checking: a Ten-Year Perspective by K. Rustan M. Leino University of Texas at Arlington













Annotated Java	Sugared Commands	
Primitive command Primitive command Primitive command Passive command Verification condition condition Counterexample context Post processor Warning messages	Ÿ S,T ::= assert E assume E x = E raise S; T S! T S[] T loop {inv E} S → T end call x = t.m(E) 	
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Appotated Java	Sugared Commands		
Sugared command Primitive command	v = o.f;at Line 27 check Null,27,o!=null; v=select(f,o);		
Passive command Verification condition	<pre>if (x < 0) { x = -x; } /*@ assert x >= 0; */</pre>		
Automatic theorem prover	(assume $x < 0$; $x = -x$		
↓ Counterexample	[] assume !(x < 0)		
Post processor);		
Warning	assert x >= 0		
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	Passive Commands		
Annotated Java program Sugared command Primitive command Verification condition	<pre>if (x < 0) { x= -x; } /*@ assert x >= 0; */ (assume x₀ < 0; assume x₁ = -x₀; assume x₂ = x₁ [] assume !(x₀ < 0); assume x₂ = x₀);</pre>		
Automatic theorem prover	assert $x_2 \ge 0$		
Counterexample context			
Post processor			
Warning messages			
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	(AND
Annotated Java	(EQ I_I (aschild I_I I_java.lang.object])) (DICTINCT error trine IT beclean IT sheet IT sheet IT sheet IT inth
program	(DISTINCT array type [1_boolean] [1_char] [1_byte] [1_short] [1_int]
Sugared	T_T T_java.lang.Object)))
command	(EXPLIES
	(LBLNEG vc-T. 2012) T {
Primitive	(IMPLIES - CRACC - C
command	(AND static int abs(int x) {
	(EQ elems@pre elems)
Passive	(EQ elems (as Elempe glems)) () (v - v)
command	$(< (eClosedTime eleme) alloc O \{ XX, \}$
	(EQ LS (asLockSet) S
condition	(EQ alloc@pre alld@ assert x >= 0;
+	(NOT ,
Automatic	AND
theorem prover	(EQ @true (is x:2.21 T int))
Counterexample	(OR)
Context ↓	(AND
Post processor	OR
	(AND
Warning	(< x:2.21 0)
messages	(LBLPOS [trace Then^0 3.15] (EQ.[@true] [@true]))
	(EQ x:3.17 (- 0 x:2.21))









Some Annotation Violations Detected by ESC/Java 2

✓ Pre and Post

Issued in response to user-written preconditions (requires), post-conditions (ensures....)

✓Invariant

Invariant clause generate additional post-conditions for every method. If they do not hold, appropriate warnings are generated

✓ Initially

Initially clause is a post-condition for every constructor







Unsound and Incomplete (2 / 3)		
<u>Example 1</u>	<u>Example 2</u>	
int[] array = new int[10];	int i = 32000;	
for(int i = 0; i < 20; i++)	i= i * i;	
array[i] = i;		
ArrayIndex out of Bound - Error occurs but will not be caught by Tool Reason : Tool does not consider all Possible Iterations	Arithmetic Overflow - Error occurs but will not be caught by Tool Reason: Assumes that (i) is of unlimited magnitude	
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ESC/Java 2 and Spec# Systems			
	ESC/ Java2 Tool	Spec # Tool	
Programming Language	Java	C#	
Annotation Language	JML	Spec #	
Automatic Theorem Prover	Simplify	Z3	
Verifier	ESC/Java2	Boogie	
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Competing Technologies & Tools (2/2)				
Bug Category	Examples	ESC/ Java2	FindBugs	JLint
General	Null dereference	√*	√ *	√*
Concurrency	Possible deadlock, race	√ *	✓	√ *
Exceptions	Possible unexpected exception	√ *		
Array	Length may be less than zero	✓		√*
Mathematics	Division by zero	√ *		✓
Conditional, loop	Unreachable code		✓	
I/O stream	Stream not closed on all paths		√ *	
Unused or duplicate statement	Unused local variable		1	
✓ Bug Category* Example d		nlv		

Source : A Comparison of Bug Finding Tools for Java by Nick Rutar, Christian B. Almazan, Jeffrey S. Foster

Limitations & Future Challenges

Limitations

- Y Iterates through Loops only once
- Y Limitations on checking Arithmetic Overflow
- Y Does not check for Non Functional Properties
- Y Does not check Functional Properties not specified by User
- *Feasible only on Small Programs*
- Y Writing Annotations is labor Intensive

Future Challenges

- Reduce Annotation Burden
 - Perform Non-Modular Checking
 - ✓ Develop Annotation Assistants (Houdini is for ESC/Java2)

Y Teaching JML & ESC/Java2 with Programming Languages

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How ESC/Java2 is Useful

✓ Possible run-time errors can be identified at compile time.

Assumptions made by the programmer are made explicit.

✓ JML annotations provide documentation.







1	References (1 / 2)
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