

Mergesort

CSE 2320 – Algorithms and Data Structures
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Mergesort Overview

- Mergesort is a very popular sorting algorithm.
- The **worst-case** time complexity is $\Theta(N \log N)$.
 - Remember that quicksort has a worst-case complexity of $\Theta(N^2)$.
- Thus, mergesort is preferable if we want a theoretical guarantee that the time will never exceed $O(N \log N)$.
- Also, unlike quicksort, mergesort is **stable**.
- A sorting method is called **stable** if it does not change the order of items whose keys are equal.
- Disadvantage: mergesort typically requires extra $\Theta(N)$ space, to copy the data.
- Quicksort on the other hand sorts **in place**:
 - No extra memory, except for a constant amount for local variables.
 - This can be important, if you are sorting massive amounts of data.

Mergesort Implementation

- Top-level function:
- Allocates memory for a scratch array.
 - Note that the size of the scratch array is the same as the size of the input array A.
- Then, we just call a recursive helper function that does all the work.

```
void mergesort(Item * A, int length)
{
    Item * aux = malloc(sizeof(Item) * length);
    msort_help(A, length, aux);
    free(aux);
}

void msort_help(Item * A, int length, Item * aux)
{
    if (length <= 1) return;
    int M = length/2;
    Item * C = &(A[M]);
    int P = length-M;

    msort_help(A, M, aux);
    msort_help(C, P, aux);
    merge(A, A, M, C, P, aux);
}
```

Mergesort Implementation

- Recursive helper, basic approach:
- Split A to two halves.
- Left half:
 - Pointer to A.
 - Length M = length(A)/2.
- Right half:
 - Pointer C = &(A[M]).
 - Length P = length(A) - M.
- Sort each half.
 - Done via recursive call to itself.
- Merge the results (we will see how in a bit).

```
void mergesort(Item * A, int length)
{
    Item * aux = malloc(sizeof(Item) * length);
    msort_help(A, length, aux);
    free(aux);
}

void msort_help(Item * A, int length, Item * aux)
{
    if (length <= 1) return;
    int M = length/2;
    Item * C = &(A[M]);
    int P = length-M;

    msort_help(A, M, aux);
    msort_help(C, P, aux);
    merge(A, A, M, C, P, aux);
}
```

Merging Two Sorted Sets

- Summary:
 - Assumption: arrays B and C are already sorted.
 - Merges B and C, produces sorted array D:
- Result array pointer D is passed as input.
 - It must already have enough memory.

```
void merge(Item *D, Item *B, int M,
           Item *C, int P, Item * aux )
{
    int T = M+P;
    int i, j, k;

    for (i = 0; i < M; i++) aux[i] = B[i];
    for (j = 0; j < P; j++) aux[j+M] = C[j];

    for (i = 0, j = M, k = 0; k < T; k++)
    {
        if (i == M) { D[k] = aux[j++]; continue; }
        if (j == T) { D[k] = aux[i++]; continue; }
        if (less(aux[i], aux[j])) D[k] = aux[i++];
        else D[k] = aux[j++];
    }
}
```

Merging Two Sorted Sets

- Note that here is where we use the aux array.
- Why do we need it?

```
void merge(Item *D, Item *B, int M,
           Item *C, int P, Item * aux )
{
    int T = M+P;
    int i, j, k;

    for (i = 0; i < M; i++) aux[i] = B[i];
    for (j = 0; j < P; j++) aux[j+M] = C[j];

    for (i = 0, j = M, k = 0; k < T; k++)
    {
        if (i == M) { D[k] = aux[j++]; continue; }
        if (j == T) { D[k] = aux[i++]; continue; }
        if (less(aux[i], aux[j])) D[k] = aux[i++];
        else D[k] = aux[j++];
    }
}
```

Merging Two Sorted Sets

- Note that here is where we use the aux array.
- Why do we need it?
- Using aux allows for D to share memory with B and C.
- We first copy the contents of both B and C to aux.
- Then, as we write into D, possibly overwriting B and C, aux still has the data we need.

```
void merge(Item *D, Item *B, int M,
           Item *C, int P, Item * aux )
{
    int T = M+P;
    int i, j, k;

    for (i = 0; i < M; i++) aux[i] = B[i];
    for (j = 0; j < P; j++) aux[j+M] = C[j];

    for (i = 0, j = M, k = 0; k < T; k++)
    {
        if (i == M) { D[k] = aux[j++]; continue; }
        if (j == T) { D[k] = aux[i++]; continue; }
        if (less(aux[i], aux[j])) D[k] = aux[i++];
        else D[k] = aux[j++];
    }
}
```

Merge Execution

Array D:	position	0	1	2	3	4	5	6	7	8	9
	value										

Array aux:	position	0	1	2	3	4	5	6	7	8	9
	value										

Array B:	position	0	1	2	3	4
	value	10	35	75	80	90

Initial state

Array C:	Position	0	1	2	3	4
	Value	17	30	40	60	70

Merge Execution

Array D:	position	0	1	2	3	4	5	6	7	8	9
	value										

Array aux:	position	0	1	2	3	4	5	6	7	8	9
	value	10	35	75	80	90					

Array B:	position	0	1	2	3	4
	value	10	35	75	80	90

Array C:	Position	0	1	2	3	4
	Value	17	30	40	60	70

Step 1:

Copy B to aux.

Merge Execution

Array D:	position	k=0	1	2	3	4	5	6	7	8	9
	value										

Array aux:	position	i=0	1	2	3	4	j=5	6	7	8	9
	value	10	35	75	80	90	17	30	40	60	70

Array B:	position	0	1	2	3	4
	value	10	35	75	80	90

Main loop
initialization

Array C:	Position	0	1	2	3	4
	Value	17	30	40	60	70

Merge Execution

Array D:	position	0	k=1	2	3	4	5	6	7	8	9
	value	10									

Array aux:	position	0	i=1	2	3	4	j=5	6	7	8	9
	value	10	35	75	80	90	17	30	40	60	70

Array B:	position	0	1	2	3	4
	value	10	35	75	80	90

Array C:	Position	0	1	2	3	4
	Value	17	30	40	60	70

Merge Execution

Array D:	position	0	1	k=2	3	4	5	6	7	8	9
	value	10	17								

Array aux:	position	0	i=1	2	3	4	5	j=6	7	8	9
	value	10	35	75	80	90	17	30	40	60	70

Array B:	position	0	1	2	3	4
	value	10	35	75	80	90

Array C:	Position	0	1	2	3	4
	Value	17	30	40	60	70

Merge Execution

Array D:	position	0	1	2	k=3	4	5	6	7	8	9
	value	10	17	30							

Array aux:	position	0	i=1	2	3	4	5	6	j=7	8	9
	value	10	35	75	80	90	17	30	40	60	70

Array B:	position	0	1	2	3	4
	value	10	35	75	80	90

Array C:	Position	0	1	2	3	4
	Value	17	30	40	60	70

Merge Execution

Array D:	position	0	1	2	3	k=4	5	6	7	8	9
	value	10	17	30	35						

Array aux:	position	0	1	i=2	3	4	5	6	j=7	8	9
	value	10	35	75	80	90	17	30	40	60	70

Array B:	position	0	1	2	3	4
	value	10	35	75	80	90

Array C:	Position	0	1	2	3	4
	Value	17	30	40	60	70

Merge Execution

Array D:	position	0	1	2	3	4	k=5	6	7	8	9
	value	10	17	30	35	40					

Array aux:	position	0	1	i=2	3	4	5	6	7	j=8	9
	value	10	35	75	80	90	17	30	40	60	70

Array B:	position	0	1	2	3	4
	value	10	35	75	80	90

Array C:	Position	0	1	2	3	4
	Value	17	30	40	60	70

Merge Execution

Array D:	position	0	1	2	3	4	5	k=6	7	8	9
	value	10	17	30	35	40	60				

Array aux:	position	0	1	i=2	3	4	5	6	7	8	j=9
	value	10	35	75	80	90	17	30	40	60	70

Array B:	position	0	1	2	3	4
	value	10	35	75	80	90

Array C:	Position	0	1	2	3	4
	Value	17	30	40	60	70

Merge Execution

Array D:	position	0	1	2	3	4	5	6	k=7	8	9
	value	10	17	30	35	40	60	70			

Array aux:	position	0	1	i=2	3	4	5	6	7	8	9	j=10
	value	10	35	75	80	90	17	30	40	60	70	

Array B:	position	0	1	2	3	4
	value	10	35	75	80	90

Array C:	Position	0	1	2	3	4
	Value	17	30	40	60	70

Merge Execution

Array D:	position	0	1	2	3	4	5	6	7	k=8	9
	value	10	17	30	35	40	60	70	75		

Array aux:	position	0	1	2	i=3	4	5	6	7	8	9	j=10
	value	10	35	75	80	90	17	30	40	60	70	

Array B:	position	0	1	2	3	4
	value	10	35	75	80	90

Array C:	Position	0	1	2	3	4
	Value	17	30	40	60	70

Merge Execution

Array D:	position	0	1	2	3	4	5	6	7	8	k=9
	value	10	17	30	35	40	60	70	75	80	

Array aux:	position	0	1	2	3	i=4	5	6	7	8	9	j=10
	value	10	35	75	80	90	17	30	40	60	70	

Array B:	position	0	1	2	3	4
	value	10	35	75	80	90

Array C:	Position	0	1	2	3	4
	Value	17	30	40	60	70

Merge Execution

Array D:	position	0	1	2	3	4	5	6	7	8	9	k=10
	value	10	17	30	35	40	60	70	75	80	90	

Array aux:	position	0	1	2	3	4	i=5	6	7	8	9	j=10
	value	10	35	75	80	90	17	30	40	60	70	

Array B:	position	0	1	2	3	4
	value	10	35	75	80	90

k=10, so we are done!

Array C:	Position	0	1	2	3	4
	Value	17	30	40	60	70

Mergesort Execution Trace

```
mergesort([35, 30, 17, 10, 60])
```

Mergesort Execution Trace

```
mergesort([35, 30, 17, 10, 60])
```

```
  mergesort([35, 30])
```

Mergesort Execution Trace

mergesort([35, 30, 17, 10, 60])

mergesort([35, 30]) → [30,35]

mergesort([35]) → [35]

mergesort([30]) → [30]

merge([35],[30]) → [30,35]

Mergesort Execution Trace

mergesort([35, 30, 17, 10, 60])

mergesort([35, 30]) → [30,35]

mergesort([35]) → [35]

mergesort([30]) → [30]

merge([35],[30]) → [30,35]

mergesort([17, 10, 60])

mergesort([17]) → [17]

mergesort([10, 60])

Mergesort Execution Trace

mergesort([35, 30, 17, 10, 60])

mergesort([35, 30]) → [30,35]

mergesort([35]) → [35]

mergesort([30]) → [30]

merge([35],[30]) → [30,35]

mergesort([17, 10, 60])

mergesort([17]) → [17]

mergesort([10, 60]) → [10, 60]

mergesort([10]) → [10]

mergesort([60]) → [60]

merge([10],[60]) → [10,60]

Mergesort Execution Trace

mergesort([35, 30, 17, 10, 60])

mergesort([35, 30]) → [30,35]

mergesort([35]) → [35]

mergesort([30]) → [30]

merge([35],[30]) → [30,35]

mergesort([17, 10, 60]) → [10,17,60]

mergesort([17]) → [17]

mergesort([10, 60]) → [10, 60]

mergesort([10]) → [10]

mergesort([60]) → [60]

merge([10],[60]) → [10,60]

merge([17], [10,60]) → [10,17,60]

Mergesort Execution Trace

mergesort([35, 30, 17, 10, 60]) → [10, 17, 30, 35, 60]

mergesort([35, 30]) → [30, 35]

mergesort([35]) → [35]

mergesort([30]) → [30]

merge([35], [30]) → [30, 35]

mergesort([17, 10, 60]) → [10, 17, 60]

mergesort([17]) → [17]

mergesort([10, 60])

mergesort([10]) → [10]

mergesort([60]) → [60]

merge([10], [60]) → [10, 60]

merge([17], [10, 60]) → [10, 17, 60]

merge([30, 35], [10, 17, 60]) → [10, 17, 30, 35, 60]

Mergesort Complexity

- Let $T(N)$ be the worst-case running time complexity of mergesort for sorting N items.
- What is the recurrence for $T(N)$?

Mergesort Complexity

- Let $T(N)$ be the worst-case running time complexity of mergesort for sorting N items.
- $T(N) = 2T(N/2) + N$.
- Let $N = 2^n$.
- $$\begin{aligned} T(N) &= 2T(2^{n-1}) + 2^n \\ &= 2^2T(2^{n-2}) + 2 * 2^n \\ &= 2^3T(2^{n-3}) + 3 * 2^n \\ &= 2^4T(2^{n-4}) + 4 * 2^n \\ &\dots \\ &= 2^nT(2^{n-n}) + n * 2^n \\ &= N * \text{constant} + N * \lg N = \underline{\Theta(N \lg N)}. \end{aligned}$$

Mergesort Variations

- There are several variations of mergesort that the textbook provides, that may be useful in different cases:
- Mergesort with no need for linear extra space.
 - More complicated, somewhat slower.
- Bottom-up mergesort, without recursive calls.
- Mergesort using lists and not arrays.
- You should be aware of them, but it is not really worth going over them in class, they reuse the basic concepts that we have already talked about.