

Notes on Planning

Linear Planning as Search

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Linear Planning as Search

- To define a search problem, we need to define:
 - States.
 - State successors (legal “moves” for each state).
 - An initial state.
 - A goal.
 - A test for the goal.
 - (Optionally) a cost for each moves.

Defining States in Planning

- A state is:
 - A knowledge base, in some language.
 - Can be propositional, first-order, STRIPS, or anything else.
 - The knowledge base describes what is known in that particular state.
- Example: block world.
 - A state is a knowledge base.
 - Choices of language: STRIPS, first-order.

STRIPS

- Stands for STanford Research Institute Problem Solver.
- A state of the world in STRIPS is expressed using a knowledge base.
- Statements in the knowledge base must be ground, function-free positive literals.
 - A positive literal is a predicate applied to some terms.
 - *Ground* means that the terms cannot include variables.
 - *Function-free* means that the terms cannot use functions.

Legal and Illegal Statements in STRIPS states

- Is **At(x, y)** legal as part of a STRIPS knowledge base?
- Is **At(Father(George), NewYork)** legal as part of a STRIPS knowledge base?
- Is **not(At(George, NewYork))** legal as part of a STRIPS knowledge base?

Legal and Illegal Statements in STRIPS states

- Is **At(x, y)** legal as part of a STRIPS knowledge base?
 - No, it uses variables.
- Is **At(Father(George), NewYork)** legal as part of a STRIPS knowledge base?
 - No, it uses a function.
- Is **not(At(George, NewYork))** legal as part of a STRIPS knowledge base?
 - No, it is the negation of a predicate.
 - How can we include that information in our knowledge base?

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Preconditions of Actions in STRIPS

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Preconditions of Actions in STRIPS

- Preconditions have to be positive and function free.
- Difference from statements describing a state:
 - Can include variables.
 - $\text{on}(x, y)$ is legal in a precondition, is not legal in a statement describing a state of the world.

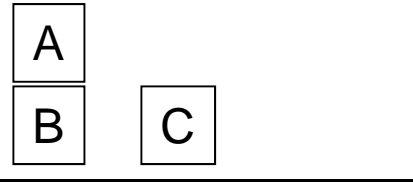
Effects of Actions in STRIPS

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Effects of Actions in STRIPS

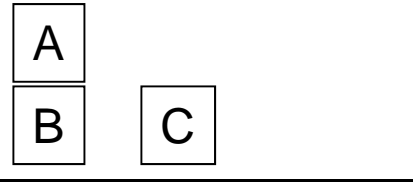
- Effects have to be function free.
- Difference from statements describing a precondition:
 - Can be negative.
 - not(clear(x))
 - legal as an effect of an action.
 - Illegal as precondition or knowledge-base statement.

Blocks World - STRIPS



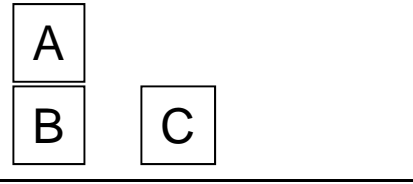
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- What do we need to include in the KB to represent that?

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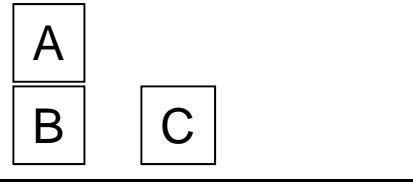
- Suppose we have:
- What do we need to include in the KB to represent that?
 - (on A B)
 - (on-table B)
 - (on-table C)
 - (clear A)
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Blocks World - STRIPS



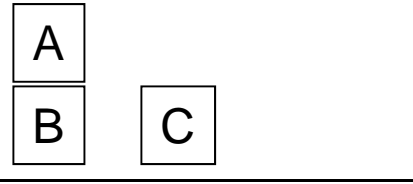
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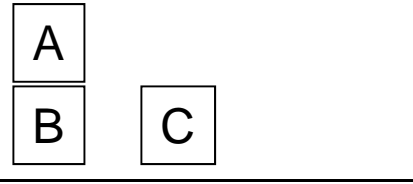
- Suppose we have:
- What do we need to include in the KB to represent that?
 - (on A B)
 - (on-table B)
 - (on-table C)
 - (clear A)
 - (clear C)
- How can we prove that B is not clear?
 - Using closed-world assumption.
 - The KB does not say that B is clear, \Rightarrow B is not clear.

Blocks World – First Order



- Suppose we have:
- What do we need to include in the KB to represent that?

Blocks World – First Order



- Suppose we have:
- What do we need to include in the KB to represent that? This is what we included in **STRIPS**:

`on(A, B)`

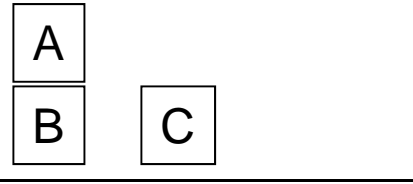
`on-table(B)`

`on-table(C)`

`clear(A)`

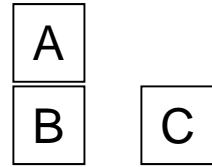
`clear(C)`

Blocks World – First Order



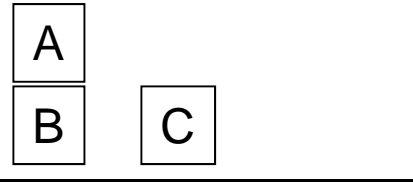
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Blocks World – First Order



- Suppose we have:
- What do we need to include in the KB to represent that?
 - on(A, B)
 - on-table(B)
 - on-table(C)
 - clear(A)
 - clear(C)
- How can we prove that B is not clear?
- We can't. We need to include additional info in the knowledge base.

Blocks World – First Order



- Suppose we have:
- What do we need to include in the KB to represent that?
 - on(A, B)
 - on-table(B)
 - on-table(C)
 - clear(A)
 - clear(C)
 - on(x, y) => not(clear(y))
- In a first-order KB, inference is much more complicated than in a STRIPS KB.

Representing State Successors

- A state is a KB in some language.
- What are the successors of the state?

Representing State Successors

- A state is a KB in some language.
- What are the successors of the state?
 - The results of all possible actions that are legal on that state.

Goals, and Goal Tests

- A goal is:

Goals, and Goal Tests

- A goal is: a logical expression.
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Goals, and Goal Tests

- A goal is: a logical expression.
- How do we test if a state is a goal?
 - We check if the state, which is a KB, entails the goal.
- How is that done in first-order logic?
- How is that done in STRIPS?

POP Planner

- It is still a search algorithm.
- However, there is an important difference from a linear planner: the meaning of a search state:
- Linear planner:
 - A search state is a possible state of the world.
 - The initial search state is the initial state of the world.
 - The goal state is a state that satisfies goal conditions.
- POP planner:
 - A search state is a partial plan.
 - The initial state is the empty plan, with specified initial conditions and goal conditions.
 - The goal state is a complete plan, with no open preconditions.

Successors in POP Planning

- In POP, a search state is a partial plan.
- A successor of a search state can be obtained by doing all of the above:
 - Adding an action to satisfy an open precondition.
 - Adding appropriate ordering constraints (links) between the action, its preconditions, and the open precondition(s) that it satisfies.
 - If multiple open preconditions are satisfied, there exist multiple ways for adding appropriate ordering constraints.
 - In that case, multiple successor nodes must be created.
 - Adding appropriate ordering constraints to handle clobbering.

Example: Ordering 10 Books

- We want to order 10 books from Amazon:
 - book3, book7, book13, book17, book20, book25, book30, book35, book40, book50.
- Facts in the knowledge base:
 - has(Amazon, book1)
 - has(Amaxon, book2)
 - ...
 - has(Amazon, book1000000)
- Action buy(book, store)
 - preconds: has(store, book)

Example: Ordering 10 Books

- Viewed as search for a sequential plan:
 - branching factor: 1,000,000
 - depth of solution: 10
 - BFS or IDS would require visiting about $1,000,000^{10}$ nodes to find a solution.
 - Unnecessarily hard for a problem that humans find very easy to solve.

Example: Ordering 10 Books

- Sequential plan solution (one of many):

```
buy(book3, Amazon)
buy(book7, Amazon)
buy(book13, Amazon)
buy(book17, Amazon)
buy(book20, Amazon)
buy(book25, Amazon)
buy(book30, Amazon)
buy(book35, Amazon)
buy(book40, Amazon)
buy(book50, Amazon)
```

Example: Ordering 10 Books

- Viewed as POP search (DFS on partial plans):

START

has(Amazon, book1), has(Amazon, book2), ..., has(Amazon, book1000000),

we_have(book3), we_have(book7), we_have(book13), ..., we_have(book50)

FINISH

Example: Ordering 10 Books

- Viewed as POP search (DFS on partial plans):
 - Pick an open precondition to satisfy

START

has(Amazon, book1), has(Amazon, book2), ..., has(Amazon, book1000000),

has(Amazon, book13)

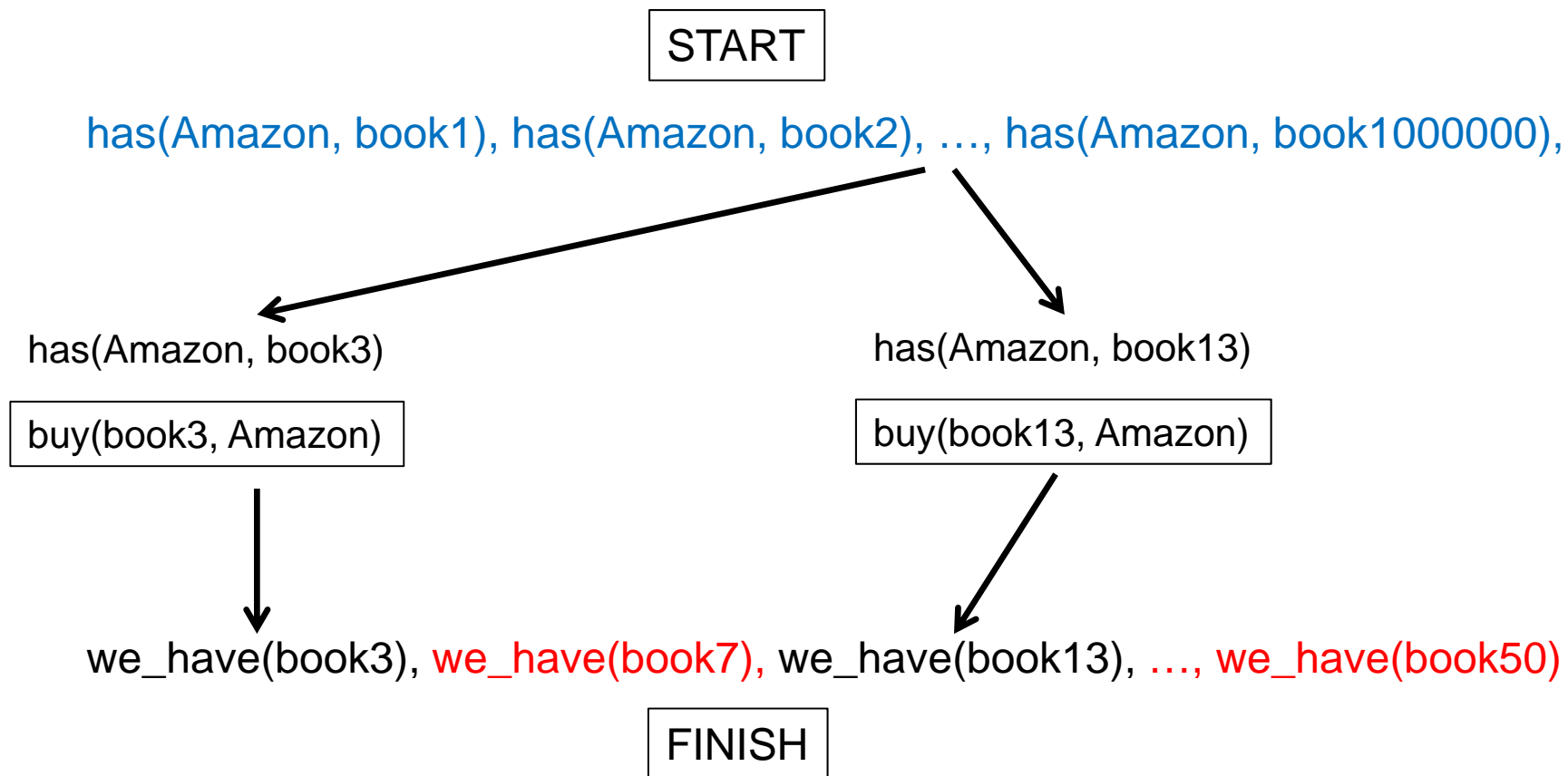
buy(book13, Amazon)

we_have(book3), we_have(book7), we_have(book13), ..., we_have(book50)

FINISH

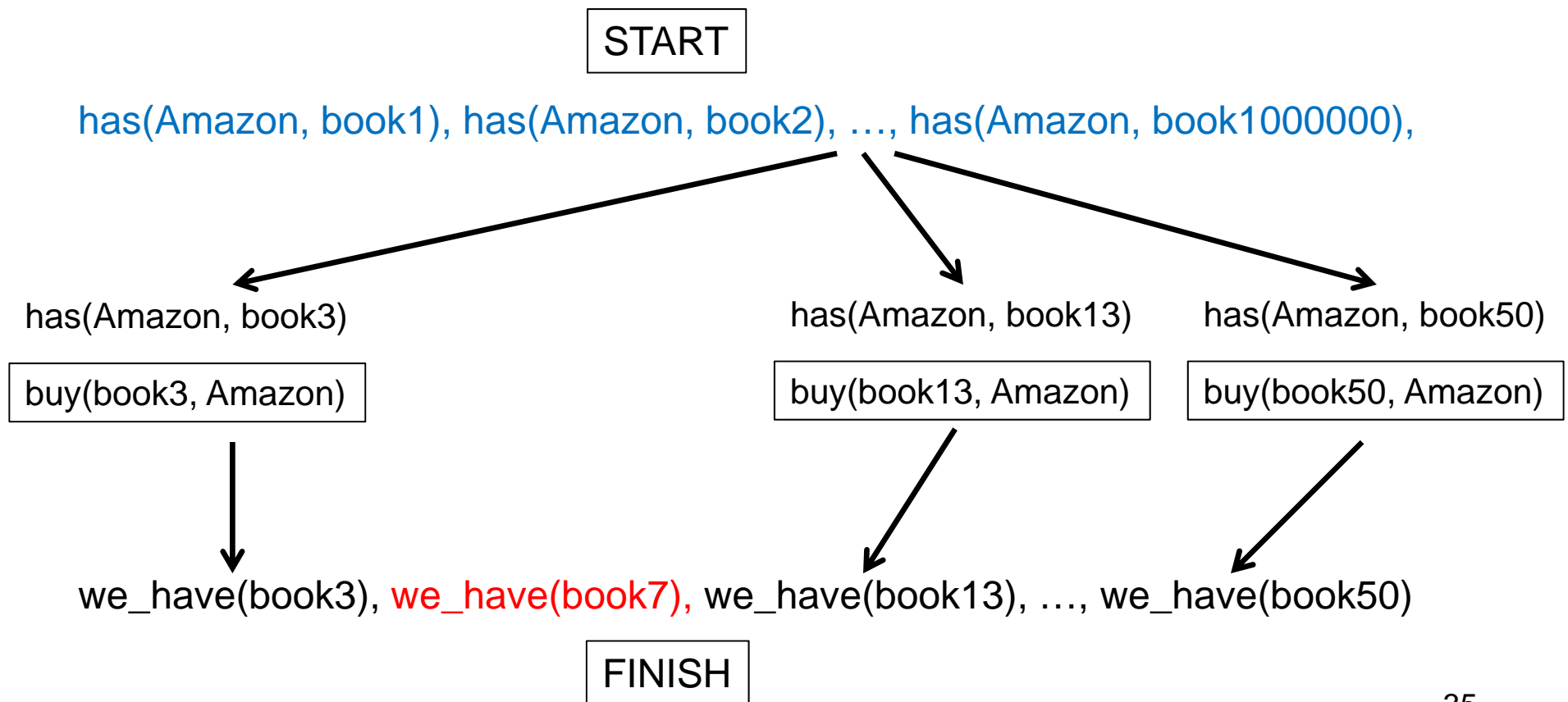
Example: Ordering 10 Books

- Viewed as POP search (DFS on partial plans):
 - Pick another open precondition to satisfy



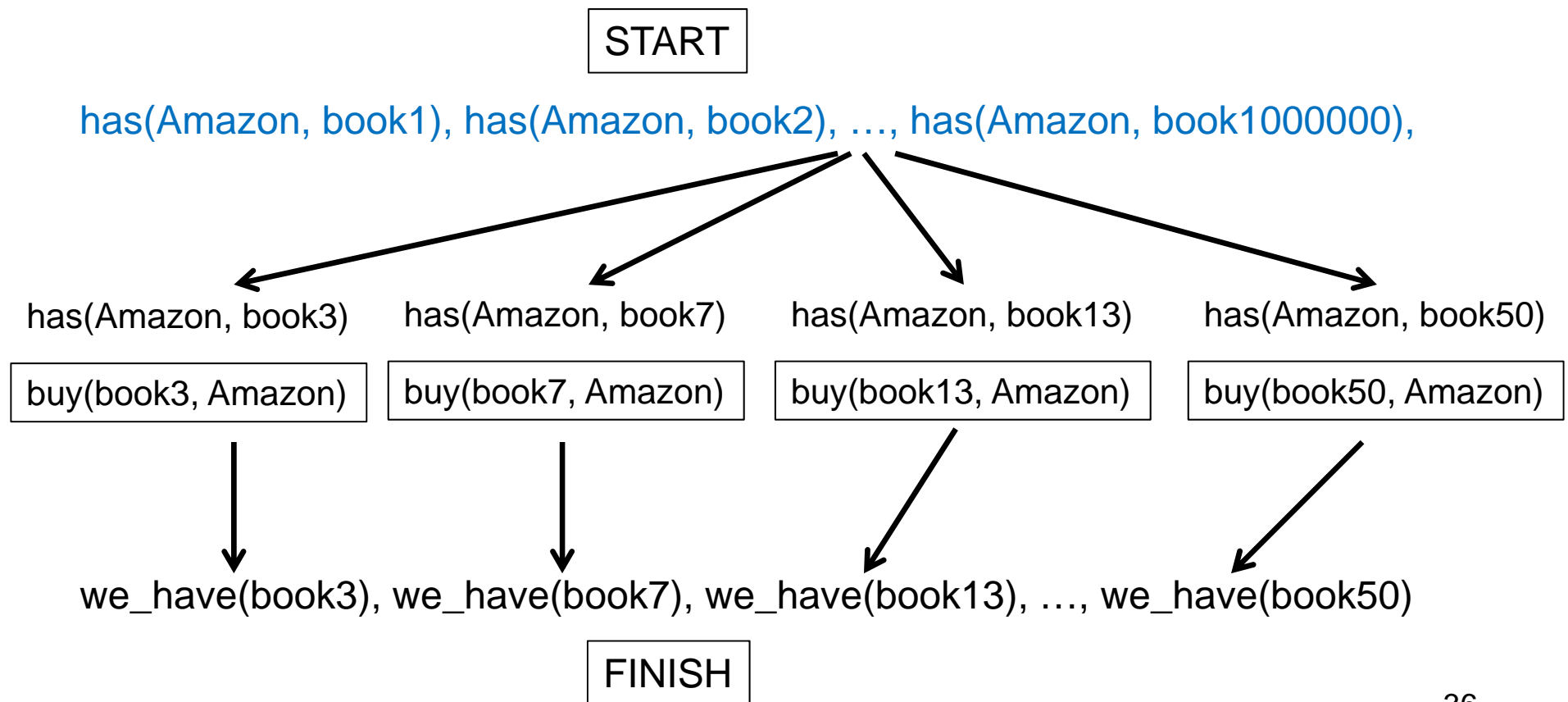
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Comparison of Linear Search and POP

- In easy examples like this, POP does very well, and visits relatively few search nodes.
 - Much better than using searching for a sequential plan.
- POP can always get stuck and take a very long time, for examples that are more complicated.
 - Heuristics can help in that case, but we will not address that topic in detail in this class.

Heuristics in POP Planning

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- Heuristic 1: number of open preconditions.
 - Is this admissible?

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- Heuristic 2: smallest number of actions needed to complete the plan.
 - Is this admissible?

Heuristics in POP Planning

- Assume that the cost of the plan is the number of actions in the plan.
- Heuristic 1: number of open preconditions.
 - Is this admissible? Not if a single action can satisfy multiple open preconditions.
- Heuristic 2: smallest number of actions needed to complete the plan.
 - Is this admissible? Yes.
 - Is this doable? Yes if you can quickly establish a lower bound on this number.