

Topic : Z3

CSE6323 - Formal Methods in Software Engineering

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Outline

- Introduction
 - Development of Z3
 - Applications
- Tool demo
 - Sudoku: Rules and implementation
 - How Z3 helps solving.
- Background theories for SMT Solver.
- Comparisons with other existing tools.
- Current SERC@UTA projects using Z3.
- Summary.

Z3- An Efficient SMT Solver

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What is Z3?

- Z3 is a high-performance theorem prover being developed at *Microsoft Research*.
- Theorem prover: It takes logical formulas as input and checks whether the formula is correct or not.
- Z3 is a *Satisfiability Modulo Theories (SMT)* solver.
- When a set of formulas F is satisfiable, Z3 can produce a model for F .
- Z3 integrates several decision procedures.

Development of Z3

- Z3 was developed by Nikolaj Bjorner and Leonardo de Moura, researchers in the *Research in Software Engineering (RiSE)* team at Microsoft Research.
- Z3 0.1 was submitted to SMT COMP-07 on 25 June 2007 and Z3 1.0 was released on 13 Sep 2007.
- Z3 2.5 is the present version.



Applications of Z3

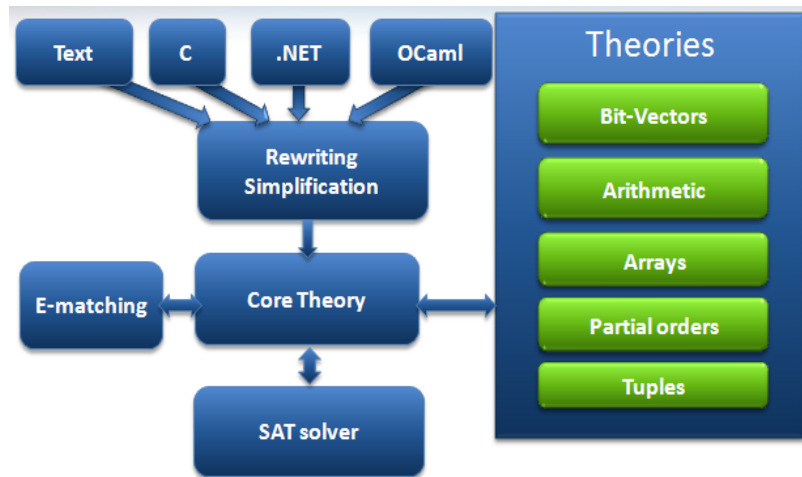
Z3 is used in many applications.

- Verifying Compiler.
Spec#, VCC, HAVOC.
- Test-case generation.
Pex, SAGE and Vigilante.
- Predicate Abstraction.
SLAM/SDV and Yogi.
- Planning & Scheduling.
- Equivalence checking.

Main Features

- Supports different theories:
 - Linear real and integer arithmetic.
 - Bit-vectors.
 - Uninterpreted functions.
 - Arrays.
- Quantifiers.
- Model generation.
- Input formats:
 - Text formats:
Simplify, SMT-LIB, Z3, Dimacs.
 - API formats:
C/C++, .NET, OCaml.

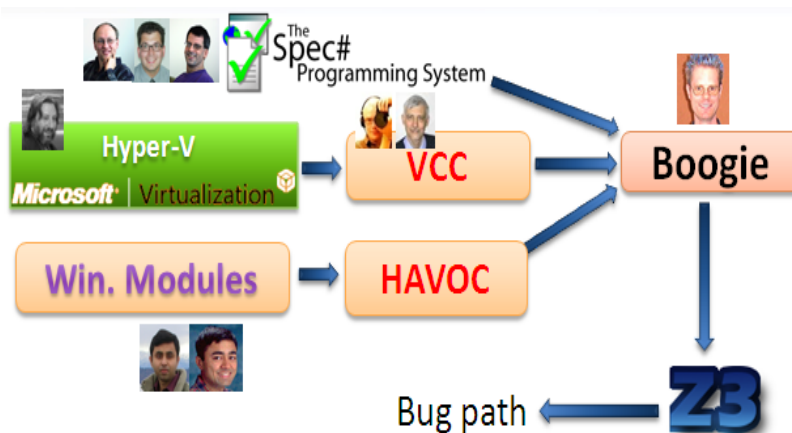
Z3: Core System Components



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Clients: Program Verification



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Tool Demo

- Sudoku:

1	9		5				6	4
	4				8	7		
	7	8	1			9		
7								
			3	7	9	2		
		9		1	4	3	5	
	5	2		3	6	4	7	
	1					6	8	
	8			9			3	

1	9	3	5	2	7	8	6	4
2	4	5	9	6	8	7	1	3
6	7	8	1	4	3	9	2	5
7	3	4	2	8	5	1	9	6
5	6	1	3	7	9	2	4	8
8	2	9	6	1	4	3	5	7
9	5	2	8	3	6	4	7	1
3	1	7	4	5	2	6	8	9
4	8	6	7	9	1	5	3	2

Problem

Solution

Source: http://www.puzzles.ca/sudoku_puzzles/sudoku_easy_005.html

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Sudoku rules:

- Sudoku is played over a 9x9 grid, divided to 3x3 sub grids called "regions".
- Sudoku begins with some of the grid cells already filled with numbers.

		8		1				9
6		1		9		3	2	
	4			3	7			5
	3	5			8	2		
		2		6	5	8		
		4			1	7	5	
5			3	4			8	
	9	7		8		5		6
1				6		9		

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Continued...

- The objective of Sudoku is to fill the other empty cells with numbers between 1 and 9 (1 number only in each cell) according the following guidelines:

- Number can appear only once on each row.
- Number can appear only once on each column.
- Number can appear only once on each region.

The diagram illustrates the Sudoku guidelines with a 9x9 grid. A 3x3 region is highlighted with a red box. To the left, two rows are shown: the first row has a green checkmark and the second row has a red X. Below, two 3x3 regions are shown: the first has a green checkmark and the second has a red X. To the right, two columns are shown: the first has a green checkmark and the second has a red X.

Source: <http://www.sudoku.name/rules/en>

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How do you mathematically represent the guidelines?

- Represent all the cells as variables ($9 \times 9 = 81$ of them).
- Set the range of these variables from 1 to 9, inclusive.
- Assert all variables in each row as distinct.
- Assert all variables in each column as distinct.
- Assert that in a region each variable is not equal to others.
- Assign some variables values from the filled up graph (Starting Sudoku).

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Background theories for SATISFIABILITY MODULO THEORIES (SMT) SOLVER

The following slides are based on Leonardo de Moura's presentation for UOregon 2008.
Source: <http://research.microsoft.com/en-us/um/people/leonardo/oregon08.pdf>

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SMT Solver: Overview

- Decision procedures for checking satisfiability of logical formulas are crucial for many verification applications.
- Satisfiability is the problem of determining if a formula has a model.
- In the purely Boolean case, a model is a truth assignment to the Boolean variables.
- In the first-order case, a model assigns values from a domain to variables and interpretations over the domain to the function and predicate symbols.

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Logic: Basics

- Logic studies the trinity between language, interpretation and proof.
- Language circumscribes the syntax that is used to construct sensible assertions.
- Interpretation ascribes an intended sense to these assertions by fixing the meaning of certain symbols.

An assertion is valid if it holds in all interpretations.

- Checking validity through interpretations is typically not feasible, so proofs in the form axioms and inference rules are used to demonstrate the validity of assertions.

Language: Signature

- A signature Σ is a finite set of:
- Function symbols: $\Sigma_F = \{f, g, \dots\}$
- Predicate symbols: $\Sigma_P = \{p, q, \dots\}$
- and an arity function: $\Sigma \mapsto \mathbb{N}$
- Function symbols with arity 0 are called constants.
- A countable set V of variables disjoint of Σ .

Language: Terms

- The set $T(\Sigma, V)$ of terms is the smallest set such that:
- $V \subset T(\Sigma, V)$
- $f(t_1, \dots, t_n) \in T(\Sigma, V)$ whenever
- $f \in \Sigma_F, t_1, \dots, t_n \in T(\Sigma, V)$ and $\text{arity}(f) = n$.
- The set of ground terms is defined as $T(\Sigma, \emptyset)$.

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Language: Atomic Formula

- $p(t_1, \dots, t_n)$ is an atomic formula whenever
 $p \in \Sigma_P, \text{arity}(p) = n, \text{ and } t_1, \dots, t_n \in T(\Sigma, V)$.
- true and false are atomic formulas.
- If t_1, \dots, t_n are ground terms, then $p(t_1, \dots, t_n)$ is called a ground (atomic) formula.
- A **literal** is an atomic formula or its negation.

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Language: Quantifier Free Formulas

- The set $QFF(\Sigma, V)$ of *quantifier free formulas* is the *smallest set* such that:
- Every **atomic formulas** is in $QFF(\Sigma, V)$.
- If $\phi \in QFF(\Sigma, V)$, then $\neg\phi \in QFF(\Sigma, V)$.
- If $\phi_1, \phi_2 \in QFF(\Sigma, V)$, then
 - $\phi_1 \wedge \phi_2 \in QFF(\Sigma, V)$
 - $\phi_1 \vee \phi_2 \in QFF(\Sigma, V)$
 - $\phi_1 \Rightarrow \phi_2 \in QFF(\Sigma, V)$
 - $\phi_1 \Leftrightarrow \phi_2 \in QFF(\Sigma, V)$

Model

- A model M is defined as:
 - Domain $|M|$: set of elements.
- A formula is true in a model M if it evaluates to true under the given interpretations over the domain $|M|$.

Interpreting Terms

- $M[[x]] = M(x)$
- $M[[f(a_1, \dots, a_n)]] = M(f)$
 $(M[[a_1]], \dots, M[[a_n]])$

Interpretation Example

- $\Sigma = \{0, +, <\},$ and M such that $|M| = \{a, b, c\}$
- $M(0) = a,$
- $M(+)$ = $\{<a, a \mapsto a>, <a, b \mapsto b>, <a, c \mapsto c>, <b, a \mapsto b>, <b, b \mapsto c>, <b, c \mapsto a>, <c, a \mapsto c>, <c, b \mapsto a>, <c, c \mapsto b>\}$
- $M(<) = \{<a, b>, <a, c>, <b, c>\}$
- If $M(x) = a, M(y) = b, M(z) = c,$ then
 $M[+(+(x, y), z)] =$
 $M(+)(M(+)(M(x), M(y)), M(z)) =$
 $M(+)(M(+)(a, b), c) =$
 $M(+)(b, c) = a$

Interpretation Example

- $\Sigma = \{0, +, <\}$, and M such that $|M| = \{a, b, c\}$
- $M(0) = a$,
- $M(+)$ = $\{<a, a \mapsto a>, <a, b \mapsto b>, <a, c \mapsto c>, <b, a \mapsto b>, <b, b \mapsto c>, <b, c \mapsto a>, <c, a \mapsto c>, <c, b \mapsto a>, <c, c \mapsto b>\}$
- $M(<)$ = $\{<a, b>, <a, c>, <b, c>\}$
 - $M \models (\forall x : (\exists y : +(x,y) = 0))$
CORRECT
 - $M \models (\forall x : (\exists y : x < y))$
WRONG
 - $M \models (\forall x : (\exists y : +(x,y) = x))$
CORRECT

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Validity

- A formula F is **satisfiable** if there is an interpretation M such that $M \models F$.
- Otherwise, the formula F is **unsatisfiable**.

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Clausal(CNF) Form

- In clausal form, the formula is a **set** (conjunction) of clauses $\bigvee_i C_i$, and each clause C_i is a **disjunction of literals**.
- A literal is an atom or the negation of an atom.
- $p1 \vee \neg p2, \neg p1 \vee p2 \vee p3, p3$
- Most SAT solvers assume the formula is in CNF.

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The DPLL Procedure

- David – Putnam – Logemann - loveland algorithm is a complete backtracking- based algorithm for deciding the satisfiability of a logical formulae CNF.
- DPLL tries to build incrementally a model M for a CNF formula F.
- M is grown by:
 - **deducing** the truth value of a literal from M and F, (or)
 - **guessing** a truth value.
- If a wrong guess leads to an inconsistency, the procedure **backtracks** and tries the opposite one.

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Breakthrough In SAT Solving

- Modern SAT solvers are based on the DPLL algorithm.
- Modern implementations add several sophisticated search techniques.

Backjumping

Learning

Restarts

Indexing

Abstract DPLL: Example

$$\| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2}$$

Abstract DPLL: Example

$\parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide})$
 $1 \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2}$

Abstract DPLL: Example

$\parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide})$
 $1 \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp})$
 $1 \ 2_{\bar{1} \vee 2} \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2}$

Abstract DPLL: Example

$$\begin{aligned} & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\ 1 & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\ 1 \ 2_{\bar{1} \vee 2} & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\ 1 \ 2_{\bar{1} \vee 2} \ 3 & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \end{aligned}$$

Abstract DPLL: Example

$$\begin{aligned} & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\ 1 & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\ 1 \ 2_{\bar{1} \vee 2} & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\ 1 \ 2_{\bar{1} \vee 2} \ 3 & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\ 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \end{aligned}$$

Abstract DPLL: Example

$$\begin{aligned} & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\ 1 & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\ 1 \ 2_{\bar{1} \vee 2} & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\ 1 \ 2_{\bar{1} \vee 2} \ 3 & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\ 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\ 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} \ 5 & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \end{aligned}$$

Abstract DPLL: Example

$$\begin{aligned} & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\ 1 & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\ 1 \ 2_{\bar{1} \vee 2} & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\ 1 \ 2_{\bar{1} \vee 2} \ 3 & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\ 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\ 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} \ 5 & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\ 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} \ 5 \ \bar{6}_{\bar{5} \vee \bar{6}} & \| \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \end{aligned}$$

Abstract DPLL: Example

$$\begin{aligned}
 & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\
 1 & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\
 1 \ 2_{\bar{1} \vee 2} & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\
 1 \ 2_{\bar{1} \vee 2} \ 3 & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\
 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\
 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} \ 5 & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\
 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} \ 5 \ \bar{6}_{\bar{5} \vee \bar{6}} & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Conflict}) \\
 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} \ 5 \ \bar{6}_{\bar{5} \vee \bar{6}} & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \parallel 6 \vee \bar{5} \vee \bar{2}
 \end{aligned}$$

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Abstract DPLL: Example

$$\begin{aligned}
 & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\
 1 & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\
 1 \ 2_{\bar{1} \vee 2} & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\
 1 \ 2_{\bar{1} \vee 2} \ 3 & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\
 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Decide}) \\
 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} \ 5 & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{UnitProp}) \\
 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} \ 5 \ \bar{6}_{\bar{5} \vee \bar{6}} & \parallel \bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2} \Rightarrow (\text{Conflict}) \\
 1 \ 2_{\bar{1} \vee 2} \ 3 \ 4_{\bar{3} \vee 4} \ 5 \ \bar{6}_{\bar{5} \vee \bar{6}} & \parallel \underbrace{\bar{1} \vee 2, \bar{3} \vee 4, \bar{5} \vee \bar{6}, 6 \vee \bar{5} \vee \bar{2}}_F \parallel 6 \vee \bar{5} \vee \bar{2}
 \end{aligned}$$

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Abstract DPLL: Example

$$1 \ 2_{\neg 2} \ 3 \ 4_{\neg 4} \ 5 \ 6_{\neg 6} \parallel F \quad \parallel \quad 6 \vee \bar{5} \vee \bar{2}$$

Abstract DPLL: Example

$$\begin{array}{l} 1 \ 2_{\neg 2} \ 3 \ 4_{\neg 4} \ 5 \ 6_{\neg 6} \parallel F \quad \parallel \quad 6 \vee \bar{5} \vee \bar{2} \Rightarrow \text{(Resolve)} \\ 1 \ 2_{\neg 2} \ 3 \ 4_{\neg 4} \ 5 \ 6_{\neg 6} \parallel F \quad \parallel \quad \bar{5} \vee \bar{2} \end{array}$$

Abstract DPLL: Example

$$\begin{array}{l}
 1 \ 2_{\neg V_2} \ 3 \ 4_{\neg V_4} \ 5 \ \bar{6}_{\bar{5}V_6} \parallel F \quad \parallel 6 \vee \bar{5} \vee \bar{2} \Rightarrow \text{(Resolve)} \\
 1 \ 2_{\neg V_2} \ 3 \ 4_{\neg V_4} \ 5 \ \bar{6}_{\bar{5}V_6} \parallel F \quad \parallel \bar{5} \vee \bar{2} \Rightarrow \text{(Learn)} \\
 1 \ 2_{\neg V_2} \ 3 \ 4_{\neg V_4} \ 5 \ \bar{6}_{\bar{5}V_6} \parallel F, \bar{5} \vee \bar{2} \parallel \bar{5} \vee \bar{2}
 \end{array}$$

Abstract DPLL: Example

$$\begin{array}{l}
 1 \ 2_{\neg V_2} \ 3 \ 4_{\neg V_4} \ 5 \ \bar{6}_{\bar{5}V_6} \parallel F \quad \parallel 6 \vee \bar{5} \vee \bar{2} \Rightarrow \text{(Resolve)} \\
 1 \ 2_{\neg V_2} \ 3 \ 4_{\neg V_4} \ 5 \ \bar{6}_{\bar{5}V_6} \parallel F \quad \parallel \bar{5} \vee \bar{2} \Rightarrow \text{(Learn)} \\
 1 \ 2_{\neg V_2} \ 3 \ 4_{\neg V_4} \ 5 \ \bar{6}_{\bar{5}V_6} \parallel F, \bar{5} \vee \bar{2} \parallel \bar{5} \vee \bar{2} \Rightarrow \text{(Resolve)} \\
 1 \ 2_{\neg V_2} \ 3 \ 4_{\neg V_4} \ 5 \ \bar{6}_{\bar{5}V_6} \parallel F, \bar{5} \vee \bar{2} \parallel \bar{5} \vee \bar{1}
 \end{array}$$

Abstract DPLL: Example

$$\begin{array}{l}
 1 \ 2_{\bar{1}\vee 2} \ 3 \ 4_{\bar{3}\vee 4} \ 5 \ \bar{6}_{\bar{3}\vee \bar{6}} \parallel F \quad \parallel \quad 6 \vee \bar{5} \vee \bar{2} \Rightarrow \text{(Resolve)} \\
 1 \ 2_{\bar{1}\vee 2} \ 3 \ 4_{\bar{3}\vee 4} \ 5 \ \bar{6}_{\bar{3}\vee \bar{6}} \parallel F \quad \parallel \quad \bar{5} \vee \bar{2} \Rightarrow \text{(Learn)} \\
 1 \ 2_{\bar{1}\vee 2} \ 3 \ 4_{\bar{3}\vee 4} \ 5 \ \bar{6}_{\bar{3}\vee \bar{6}} \parallel F, \bar{5} \vee \bar{2} \parallel \bar{5} \vee \bar{2} \Rightarrow \text{(Resolve)} \\
 1 \ 2_{\bar{1}\vee 2} \ 3 \ 4_{\bar{3}\vee 4} \ 5 \ \bar{6}_{\bar{3}\vee \bar{6}} \parallel F, \bar{5} \vee \bar{2} \parallel \bar{5} \vee \bar{1} \Rightarrow \text{(Backjump)} \\
 \quad \quad \quad 1 \ 2_{\bar{1}\vee 2} \ \bar{5}_{\bar{3}\vee \bar{1}} \parallel F, \bar{5} \vee \bar{2}
 \end{array}$$

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Abstract DPLL

$$\begin{array}{l}
 M \parallel F \quad \Rightarrow \quad M \parallel F \quad \text{if} \quad \left\{ \begin{array}{l} l \text{ or } \bar{l} \text{ occurs in } F, \\ l \text{ is undefined in } M \end{array} \right. \quad \text{(Decide)} \\
 M \parallel F, C \vee l \quad \Rightarrow \quad M \parallel C \vee l \parallel F, C \vee l \quad \text{if} \quad \left\{ \begin{array}{l} M \models \neg C, \\ l \text{ is undefined in } M \end{array} \right. \quad \text{(UnitPropagate)} \\
 M \parallel F, C \quad \Rightarrow \quad M \parallel F, C \parallel C \quad \text{if} \quad M \models \neg C \quad \text{(Conflict)} \\
 M \parallel F \parallel C \vee \bar{l} \quad \Rightarrow \quad M \parallel F \parallel D \vee C \quad \text{if} \quad l_{D \vee l} \in M, \quad \text{(Resolve)} \\
 M \parallel F \parallel C \quad \Rightarrow \quad M \parallel F, C \parallel C \quad \text{if} \quad C \notin F \quad \text{(Learn)} \\
 M' \parallel M' \parallel F \parallel C \vee l \quad \Rightarrow \quad M \parallel C \vee l \parallel F \quad \text{if} \quad \left\{ \begin{array}{l} M \models \neg C, \\ l \text{ is undefined in } M \end{array} \right. \quad \text{(Backjump)}
 \end{array}$$

Z3- An Efficient SMT Solver

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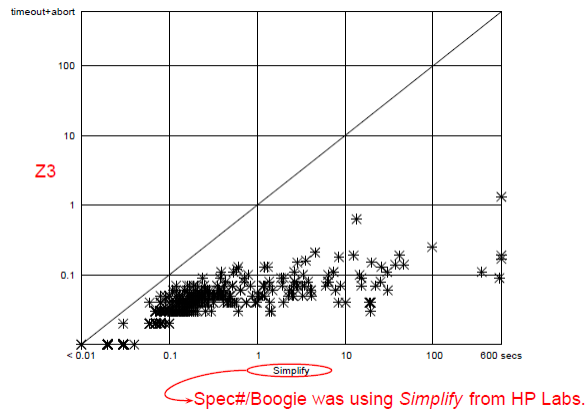
DPLL: Strategy

- Abstract DPLL is very flexible.
- Basic Strategy:
 - Only apply **Decide** if **UnitPropagate** and **Conflict** cannot be applied.
- Conflict Resolution:
 - Learn only one clause per conflict (the clause used in **Backjump**).
 - Use **Backjump** as soon as possible.
 - Use the rightmost (applicable) literal in M when applying **Resolve**.

Other SMT Solvers

- Barcelogic, Beaver, CVC, CVC3, MathSMT, Simplify, Yices.
- Spec# replaced Simplify theorem prover by Z3 as the default reasoning engine in May 2007 resulting in substantial performance improvements.

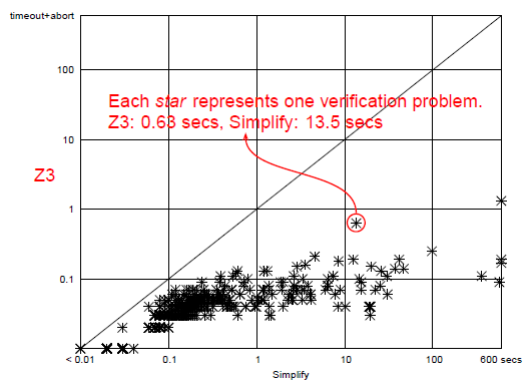
Performance(Spec#/Boogie): Z3× Simplify



Z3- An Efficient SMT Solver

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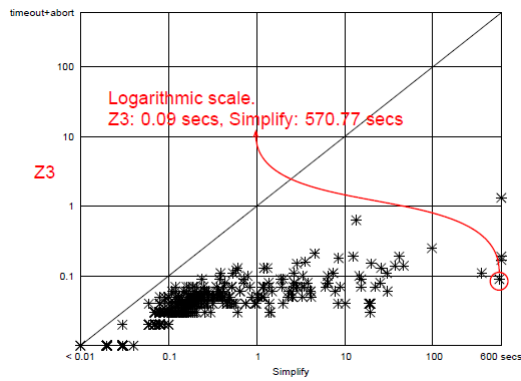
Performance(Spec#/Boogie): Z3× Simplify (Contd..)



Z3- An Efficient SMT Solver

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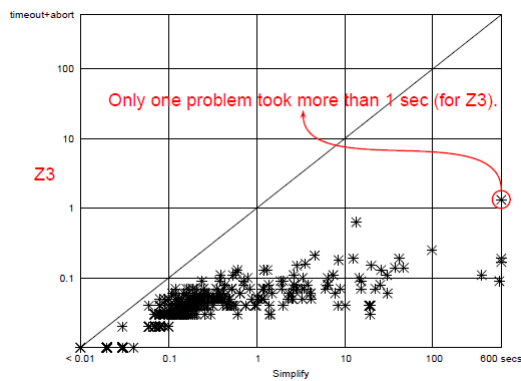
Performance(Spec#/Boogie): Z3× Simplify (Contd..)



Z3- An Efficient SMT Solver

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Performance(Spec#/Boogie): Z3× Simplify (Contd..)



Z3- An Efficient SMT Solver

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Summary

- Powerful, mature, and versatile tools like SMT solvers can now be exploited in very useful ways.
- The construction and application of satisfiability procedures is an active research area with exciting challenges.
- SMT is **hot** at Microsoft.
- Z3 is a **new** SMT solver.
- Main applications:
 - Test-case generation.
 - Verifying compiler.
 - Model Checking & Predicate Abstraction.

References

- <http://research.microsoft.com/en-us/um/redmond/projects/z3/index.html>
- <http://www.cs.uoregon.edu/research/summerschool/summer08/>
- <http://channel9.msdn.com/posts/Peli/The-Z3-Constraint-Solver/>
- <http://research.microsoft.com/en-us/um/people/leonardo/oregon08.pdf>